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# Raspberry Pi with Python

Hans-Petter Halvorsen

# Free Textbook with lots of Practical Examples

## Python for Software Development

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# Additional Python Resources

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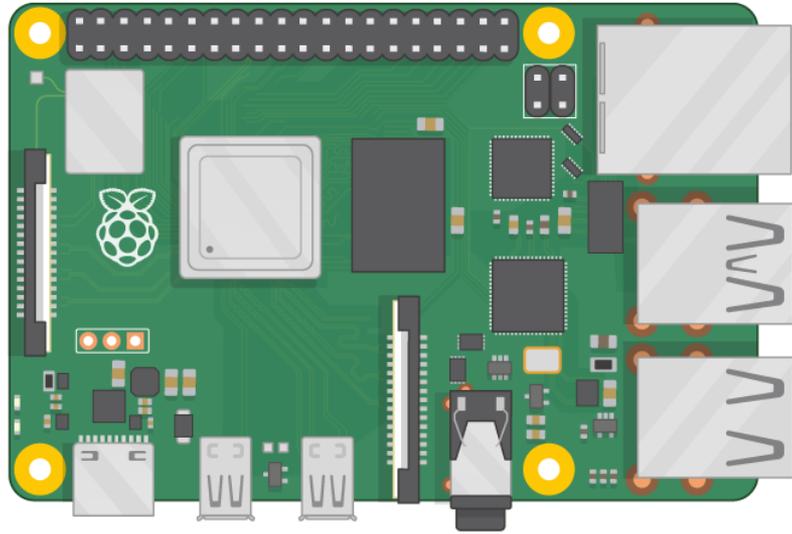
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- Overview of Raspberry Pi
- Python on Raspberry Pi
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- Python
  - Basic Python Programming Examples
- Python Libraries/Packages
- GPIO with Examples

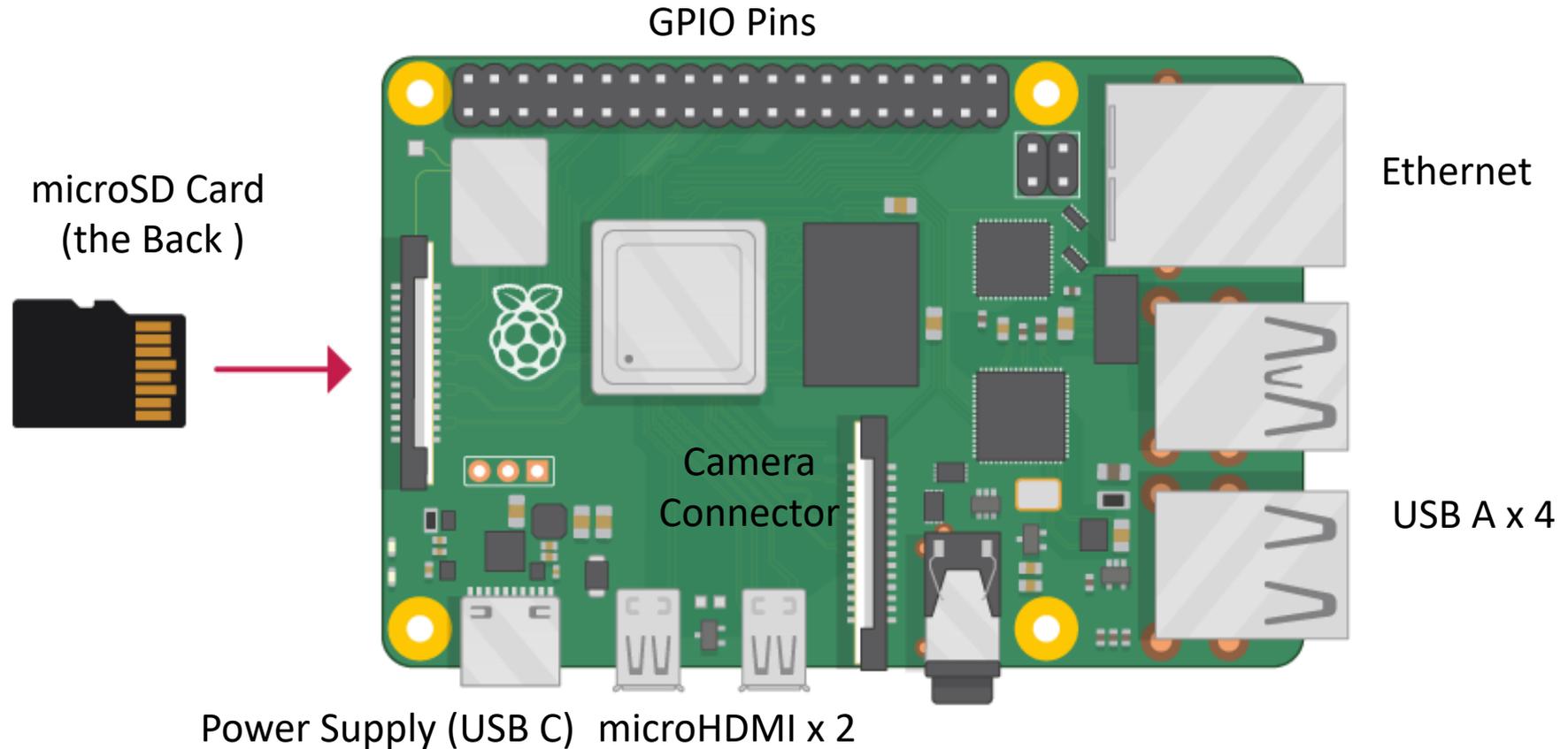
# Raspberry Pi

Raspberry Pi is a **tiny** (about 9x6cm), **low-cost** (\$35+), **single-board computer** that supports embedded **Linux** operating systems

The recommended Operating System is called **Raspberry Pi OS** (Linux based)



# Raspberry Pi



# What Do you Need?

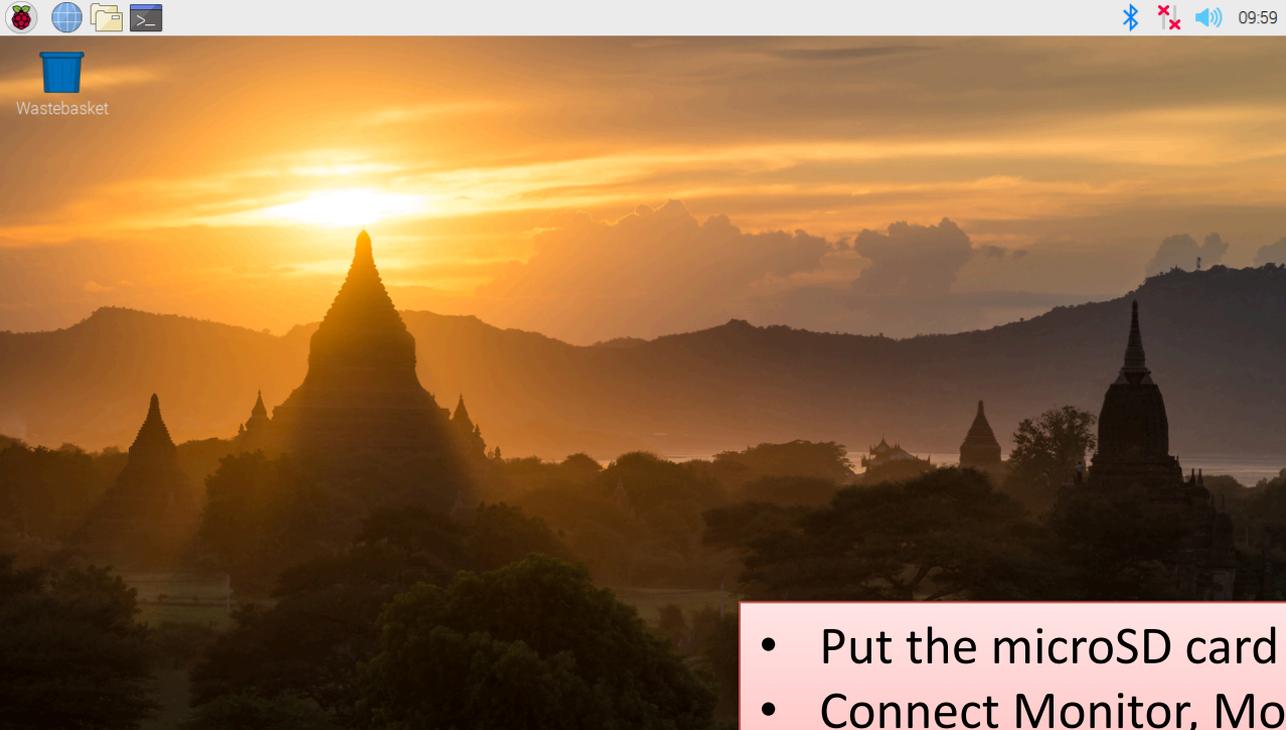
- Raspberry Pi
- microSD Card (+ Adapter)
- Power Supply
- microHDMI to HDMI Cable
- Monitor
- Mouse
- Keyboard

# Raspberry Pi OS

- In order to make your Raspberry Pi up and running you need to install an Operating System (OS)
- The OS for Raspberry Pi is called “**Raspberry Pi OS**” (previously known as Raspbian)
- Raspberry Pi runs a version of an operating system called **Linux** (Windows and macOS are other operating systems).
- To install the necessary OS, you need a **microSD** card
- Then you use the “**Raspberry Pi Imager**” in order to download the OS to the microSD card.

<https://www.raspberrypi.org/software/>

# Start using Raspberry Pi



Raspberry Pi OS

- Put the microSD card into the Raspberry Pi
- Connect Monitor, Mouse and Keyboard
- Connect Power Supply
- Follow the Instructions on Screen to setup Wi-Fi

# Remote Access

## 1. Install XRDP

<https://en.wikipedia.org/wiki/Xrdp>

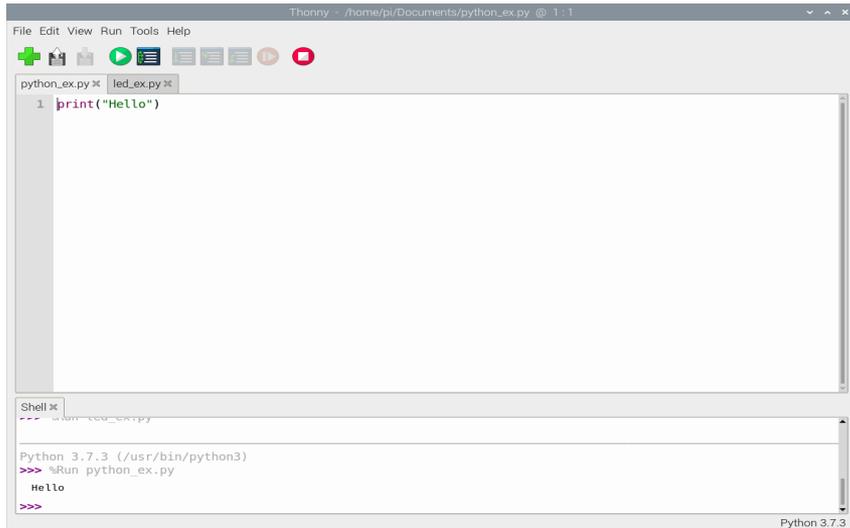
- XRDP is a free and open-source implementation of Microsoft RDP (Remote Desktop Protocol) server. Install it by enter the following:
- `sudo apt-get install xrdp`

## 2. Open Remote Desktop Connection (RDC) on your Windows Computer. RDS is also available for macOS

- Enter Computer Name or IP Address
- Default UserName is “pi” and default Password is “raspberrypi” (unless you have changed it)

# Python on Raspberry Pi

- The Raspberry Pi OS comes with a basic Python Editor called “Thonny”



You can install and use others if you want

<https://www.raspberrypi.org/documentation/usage/python/>

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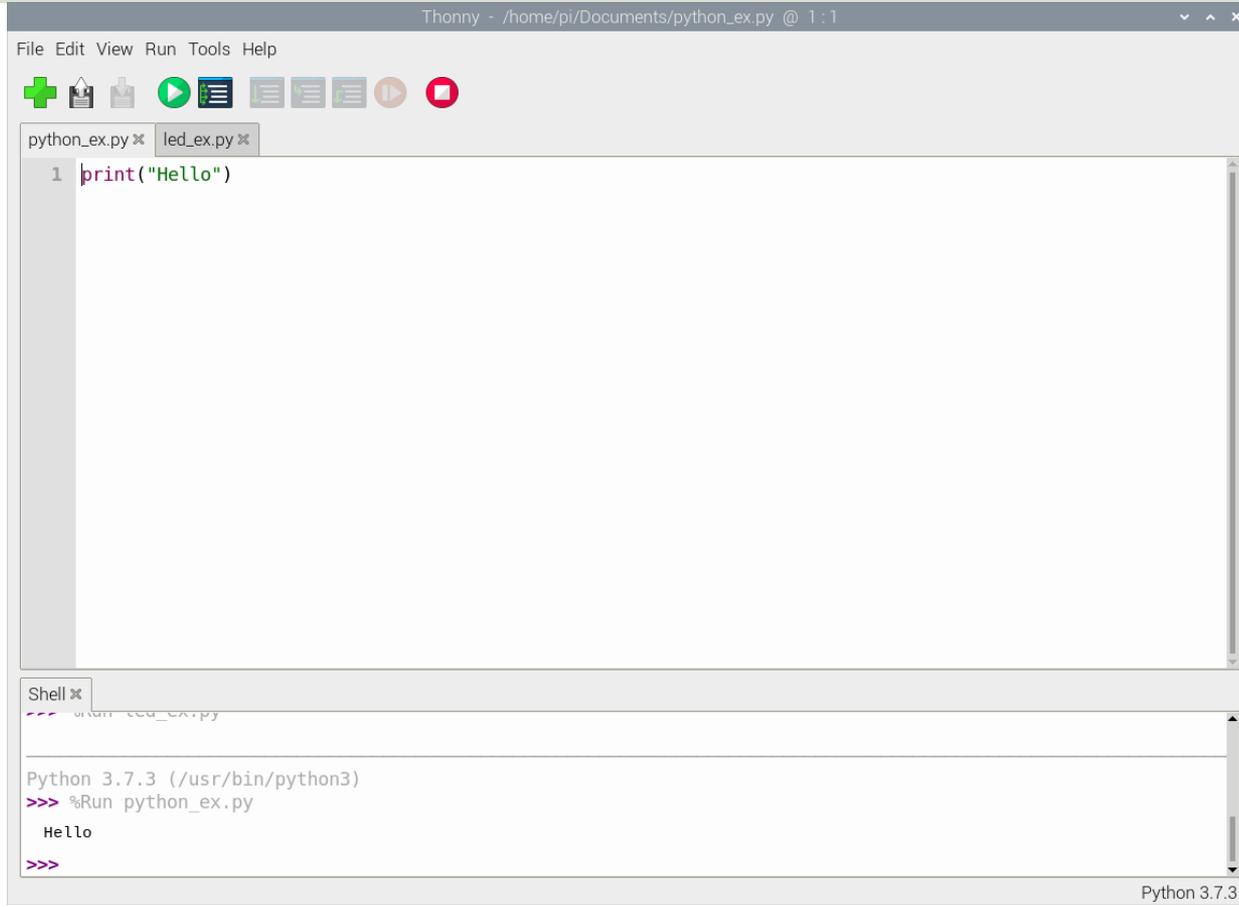
# Python Programming

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# Python with Raspberry Pi

- Python is a fairly old Programming Language (1991) compared to many other Programming Languages like C# (2000), Swift (2014), Java (1995), PHP (1995).
- Python has during the last 10 years become more and more popular.
- Today, Python has become one of the most popular Programming Languages.
- The Raspberry Pi OS comes with a basic Python Editor called “Thonny”

# Hello World



The screenshot shows the Thonny Python IDE interface. At the top, the title bar reads "Thonny - /home/pi/Documents/python\_ex.py @ 1:1". Below the title bar is a menu bar with "File", "Edit", "View", "Run", "Tools", and "Help". A toolbar contains icons for file operations (new, open, save), a play button for running, and a red stop button. Two tabs are open: "python\_ex.py" and "led\_ex.py". The main editor area shows a single line of Python code: `1 print("Hello")`. At the bottom, a "Shell" window is active, displaying the output of the program. The shell prompt is `Python 3.7.3 (/usr/bin/python3)`, followed by the command `>>> %Run python_ex.py` and the output `Hello`. The shell prompt `>>>` is visible again at the bottom of the shell window. The bottom right corner of the IDE window displays "Python 3.7.3".

Here you also see the  
“Thonny” Python Editor

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# Variables in Python

Creating variables:

```
> x = 3
> x
3
```

We can implement the formula  $y(x) = ax + b$  like this:

$$y(x) = 2x + 4$$

We can use variables in a calculation like this:

```
> x = 3
> y = 3*x
> print(y)
```

```
> a = 2
> b = 4

> x = 3
> y = a*x + b
> print(y)
```

A variable can have a short name (like `x` and `y`) or a more descriptive name (sum, amount, etc). You don't need to define the variables before you use them (like you need to do in, e.g., C/C++/C).

# Calculations in Python

We can use variables in a calculation like this:

$$y(x) = 2x + 4$$

$y(3) = ?$

```
> a = 2
> b = 4
> x = 3
> y = a*x + b
> print(y)
```

$y(5) = ?$

```
> x = 5
> y = a*x + b
> print(y)
```

# Math in Python

If we need only the `sin()` function, we can do like this:

```
from math import sin
```

```
x = 3.14
```

```
y = sin(x)
```

If we need many functions, we can do like this:

```
from math import *
```

```
x = pi
```

```
y = sin(x)
```

```
print(y)
```

```
y = cos(x)
```

```
print(y)
```

```
...
```

If we need a few functions, we can do like this:

```
from math import sin, cos
```

```
x = 3.14
```

```
y = sin(x)
```

```
print(y)
```

```
y = cos(x)
```

```
print(y)
```

We can also do like this:

```
import math
```

```
x = 3.14
```

```
y = math.sin(x)
```

```
print(y)
```

# If-Else

If you have 2 conditions that you need to check, you can use If – Else:

```
a = 5
```

```
b = 8
```

```
if a > b:
```

```
    print("a is greater than b")
```

```
else:
```

```
    print("b is greater than a or a and b are equal")
```

# Arrays

An array is a special variable, which can hold more than one value at a time

Example:

```
data = [1.6, 3.4, 5.5, 9.4]
```

Python does not have built-in support for Arrays, but Python Lists can be used instead.

Length of an Array (List):

```
N = len(data)
```

Get a specific element (Indexing):

```
x = data[2]
```

Change a specific element:

```
data[2] = 7.3
```

Add a new value to the end of the Array (List):

```
data.append(11.4)
```

For more advanced use of Arrays in Python you will have to import a library, like the **NumPy** library.

# Using Arrays in Functions

## Using Arrays in Functions

Note! statistics is a sub library in the Python Standard Library

Example:



```
from statistics import *  
  
data = [1.6, 3.4, 5.5, 9.4]  
  
m = mean(data)  
sd = stdev(data)  
datamin = min(data)  
datamax = max(data)
```

# For Loops

A For loop is used for iterating over a sequence. I guess all your programs will use one or more For loops. So if you have not used For loops before, make sure to learn it now.

Example:

```
cars = ["Ford", "Toyota", "Tesla"]
```

Array (List)  
of Strings

```
for car in cars:  
    print(car)
```

**Note!** Python uses  
indentation (spaces)

Other Programming  
Languages uses curly  
brackets {} or Begin .. End

Example:

```
data = [1.6, 3.4, 5.5, 9.4]
```

Array (List)  
of Numbers

```
for x in data:  
    print (x)
```

# For Loops

The **range()** function is handy to use in For Loops:

```
N = 10

for x in range(N):
    print(x)
```

The `range()` function returns a sequence of numbers, starting from 0 by default, and increments by 1 (by default), and ends at a specified number.

You can also use the `range()` function like this:

```
start = 4
stop= 12 #but not including

for x in range(start, stop):
    print(x)
```

Or like this:

# While Loops

```
i = 1
while i < 10:
    print(i)
    i = i + 1
```

1  
2  
3  
4  
5  
6  
7  
8  
9

```
data = [1.6, 3.4, 4.4, 5.5, 9.4]

max = 5

i = 0
while data[i] < max:
    print(data[i])
    i = i + 1
```

1.6  
3.4  
4.4

# While Loops

```
data = [1.6, 3.4, 4.4, 5.5, 9.4]

N = len(data)

sum = 0

i = 0
while i < N:
    sum = sum + data[i]
    i = i + 1

print(sum)
```

24.3

# Create Functions

Create the Function:

```
def add(x,y):  
    z = x + y  
    return z
```

Using the Function within the same script:

```
def add(x,y):  
    z = x + y  
    return z  
  
# Using the Function:  
x = 2  
y = 5  
  
z = add(x,y)  
  
print(z)
```

# Create Functions

- Although you can mix functions and code in one file, it is much better to create the functions in separate .py files
- In that way you can easily reuse the function in different Python scripts

1

We start by creating a separate Python File, e.g., “**myfunctions.py**” for the function:

myfunctions.py:

```
def average(x,y):  
  
    return (x + y)/2
```

- 2 Next, we create a new Python File (e.g., “**testaverage.py**”) where we use the function we created:

```
from myfunctions import average  
  
a = 2  
b = 3  
  
c = average(a,b)  
  
print(c)
```

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# Python Programming

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<https://www.halvorsen.blog/documents/programming/python/>

# Additional Resources

- Python Programming:

<https://www.halvorsen.blog/documents/programming/python/>

- Python Programming Tutorial: Getting Started with the Raspberry Pi

<https://learn.sparkfun.com/tutorials/python-programming-tutorial-getting-started-with-the-raspberry-pi/>

<https://www.halvorsen.blog>



# Python Libraries/ Packages

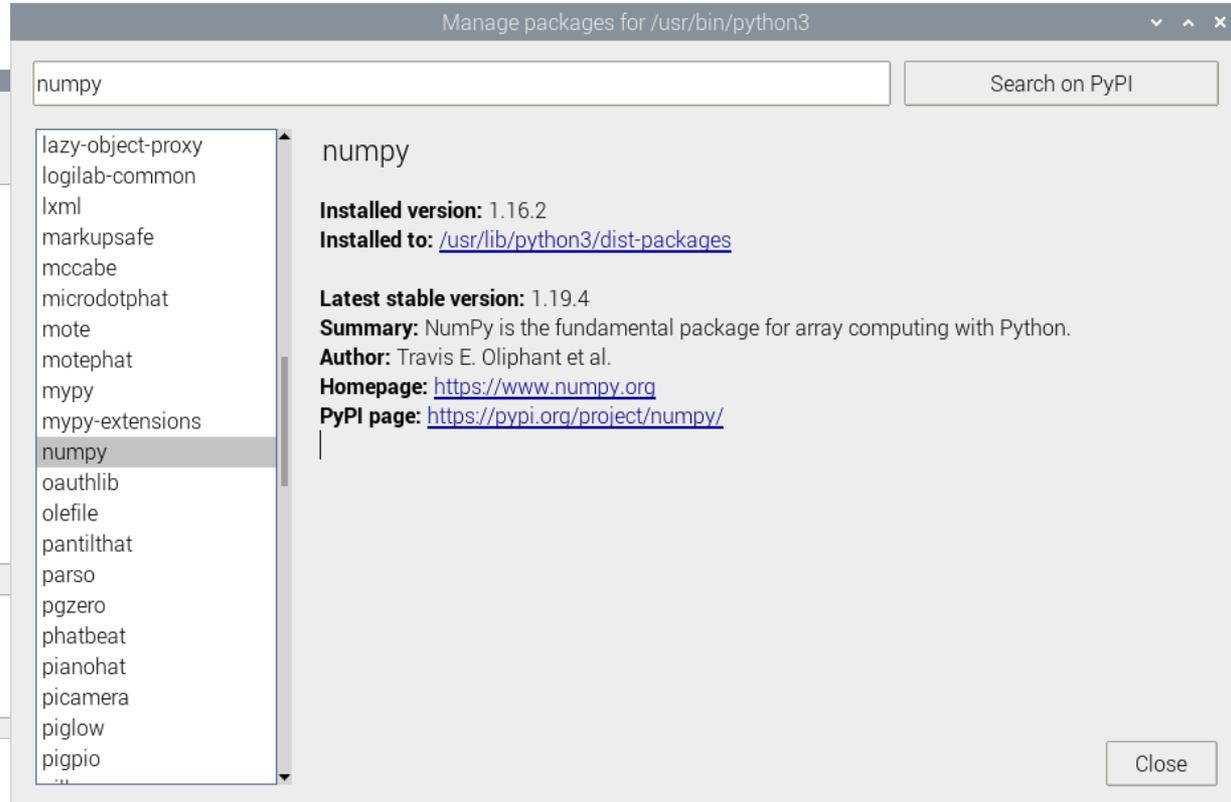
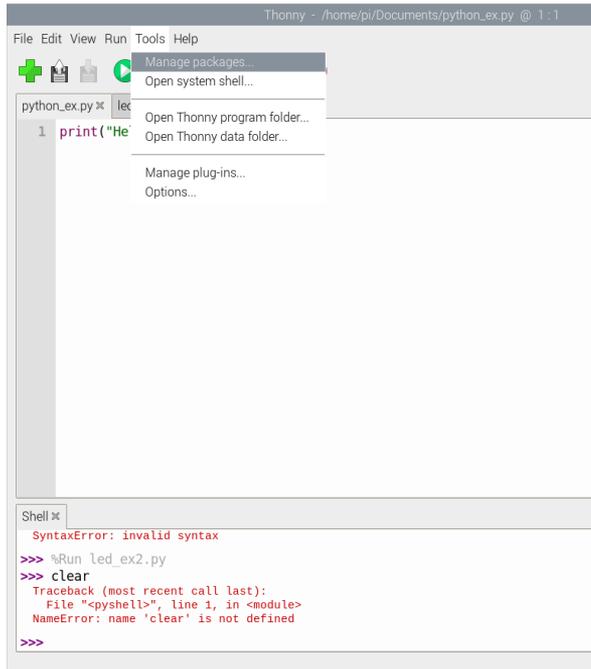
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# Python Packages/Libraries

- Rather than having all its functionality built into its core, Python was designed to be highly extensible.
- This approach has advantages and disadvantages.
- A disadvantage is that you need to install these packages separately and then later import these modules in your code.
- Some important packages are:
  - **NumPy** - NumPy is the fundamental package for scientific computing with Python
  - **Matplotlib** – With this library you can easily make plots in Python

# Python Packages with Thonny

Tools -> Manage packages...



# Installing Python Packages

There are multiple ways to install Python Libraries/ Packages on Raspberry Pi

- apt: Some Python packages can be found in the Raspberry Pi OS archives and can be installed using apt. Example

```
sudo apt update
```

```
sudo apt install python3-picamera
```

- pip: Not all Python packages are available in the Raspberry Pi OS archives, and those that are can sometimes be out-of-date. If you can't find a suitable version in the Raspberry Pi OS archives, you can install packages from the Python Package Index (PyPI). To do so, use the pip tool. Example:

```
sudo pip3 install libraryname
```

- piwheels: piwheels is a Python package repository specifically for the Raspberry Pi

<https://www.raspberrypi.org/documentation/linux/software/python.md>

# NumPy

- A Python Library for Numerical Operations, Arrays, etc.
- The NumPy Python Library is installed on the Raspberry Pi OS by default
- <https://numpy.org>

# NumPy Example

Basic NumPy Example:

```
import numpy as np

x = 3

y = np.sin(x)

print(y)
```

In this example we use both the math module in the Python Standard Library and the NumPy library:

```
import math as mt
import numpy as np

x = 3

y = mt.sin(x)
print(y)

y = np.sin(x)
print(y)
```

As you see, NumPy also have also similar functions (e.g., `sin()`, `cos()`, etc.) as those who is part of the math library, but they are more powerful

# Matplotlib

- Typically you need to create some plots or charts. In order to make plots or charts in Python you will need an external library. The most used library is Matplotlib
- Matplotlib is a Python 2D plotting library
- Here you find an overview of the Matplotlib library: <https://matplotlib.org>
- The NumPy Python Library is NOT installed on the Raspberry Pi OS by default, so you must manually install it

# Matplotlib Example

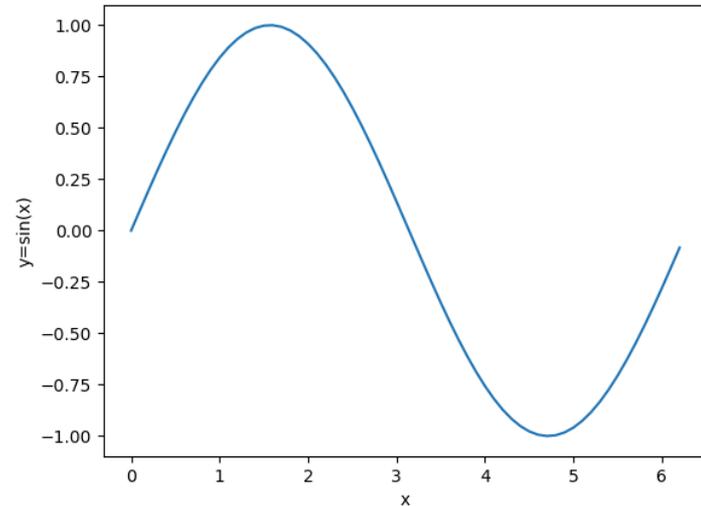
## Plotting a Sine Curve

```
import numpy as np
import matplotlib.pyplot as plt

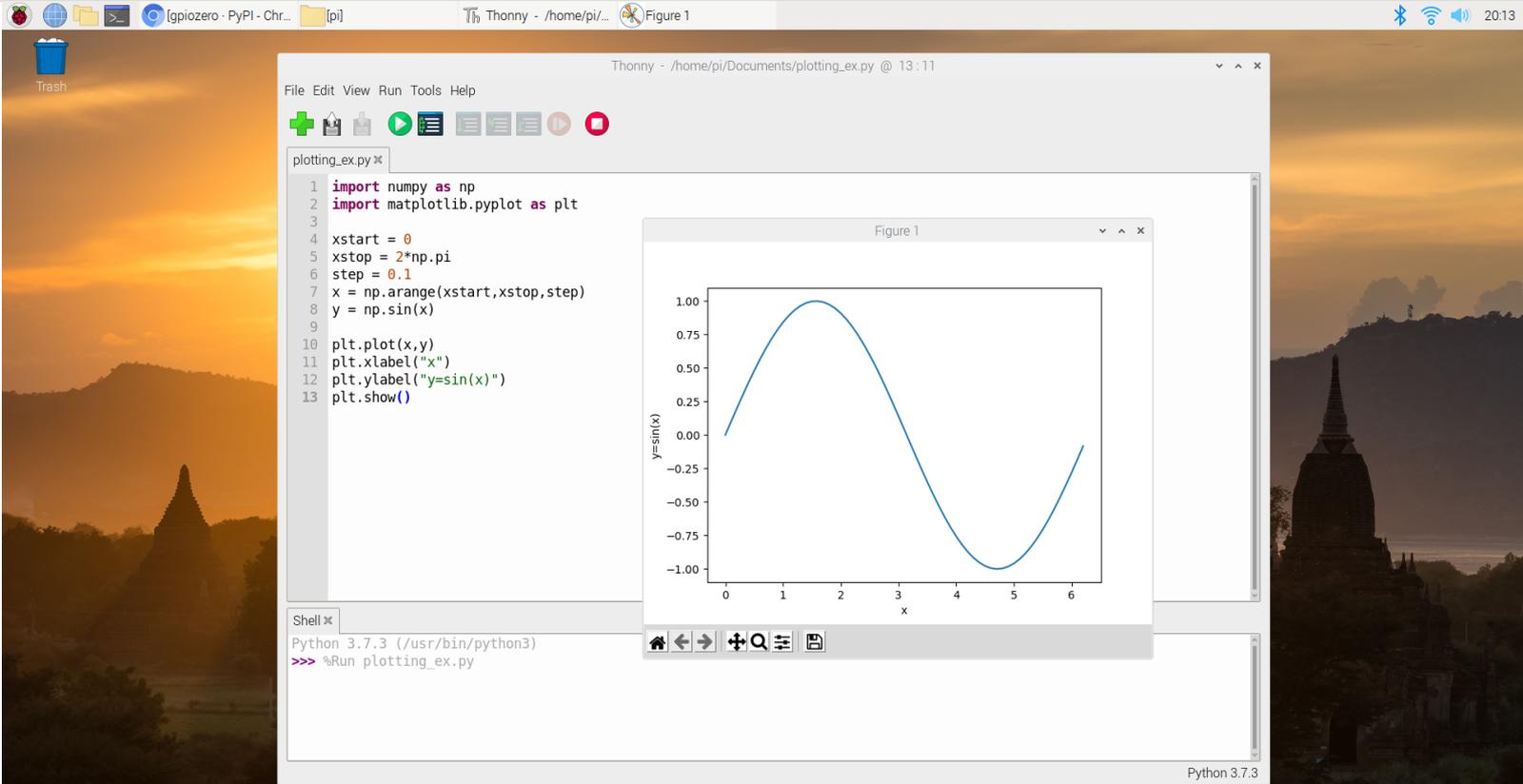
xstart = 0
xstop = 2*np.pi
step = 0.1

x = np.arange(xstart, xstop, step)
y = np.sin(x)

plt.plot(x, y)
plt.xlabel('x')
plt.ylabel('y=sin(x)')
plt.show()
```



# Matplotlib Example



The screenshot displays a Thonny IDE window titled "Thonny - /home/pi/Documents/plotting\_ex.py @ 13:11". The main editor shows the following Python code:

```
1 import numpy as np
2 import matplotlib.pyplot as plt
3
4 xstart = 0
5 xstop = 2*np.pi
6 step = 0.1
7 x = np.arange(xstart,xstop,step)
8 y = np.sin(x)
9
10 plt.plot(x,y)
11 plt.xlabel("x")
12 plt.ylabel("y=sin(x)")
13 plt.show()
```

The code defines the x-axis range from 0 to  $2\pi$  with a step of 0.1, and plots the sine function  $y = \sin(x)$ . The plot window, titled "Figure 1", shows a sine wave with the x-axis labeled "x" and the y-axis labeled "y=sin(x)". The x-axis ranges from 0 to approximately 6.28, and the y-axis ranges from -1.00 to 1.00.

The Shell window at the bottom shows the execution command:

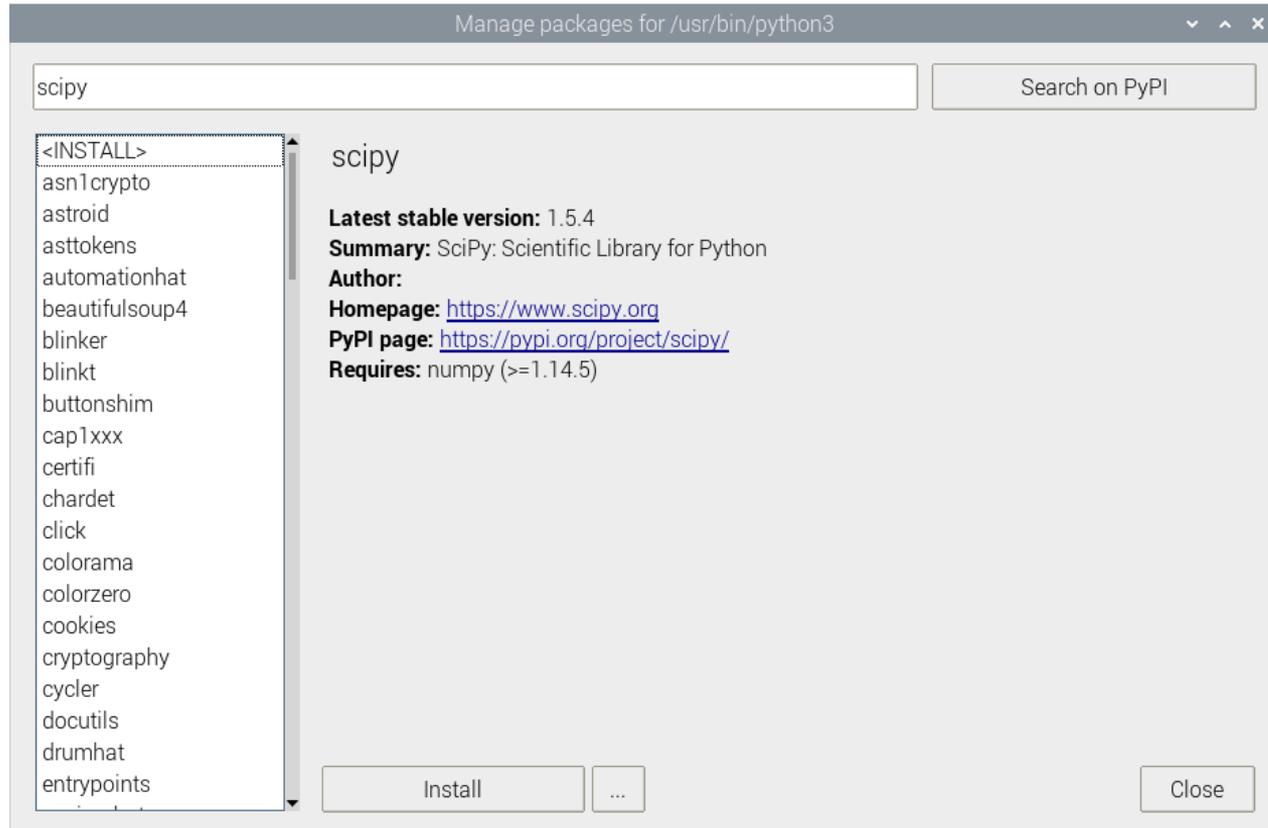
```
Python 3.7.3 (/usr/bin/python3)
>>> %Run plotting_ex.py
```

The bottom right corner of the IDE window indicates "Python 3.7.3".

# SciPy

- SciPy has many functions for Mathematics and Scientific Computing
- <https://scipy.org>
- <https://docs.scipy.org/doc/scipy/reference/>

# Install SciPy with Thonny



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# Python from Command Line

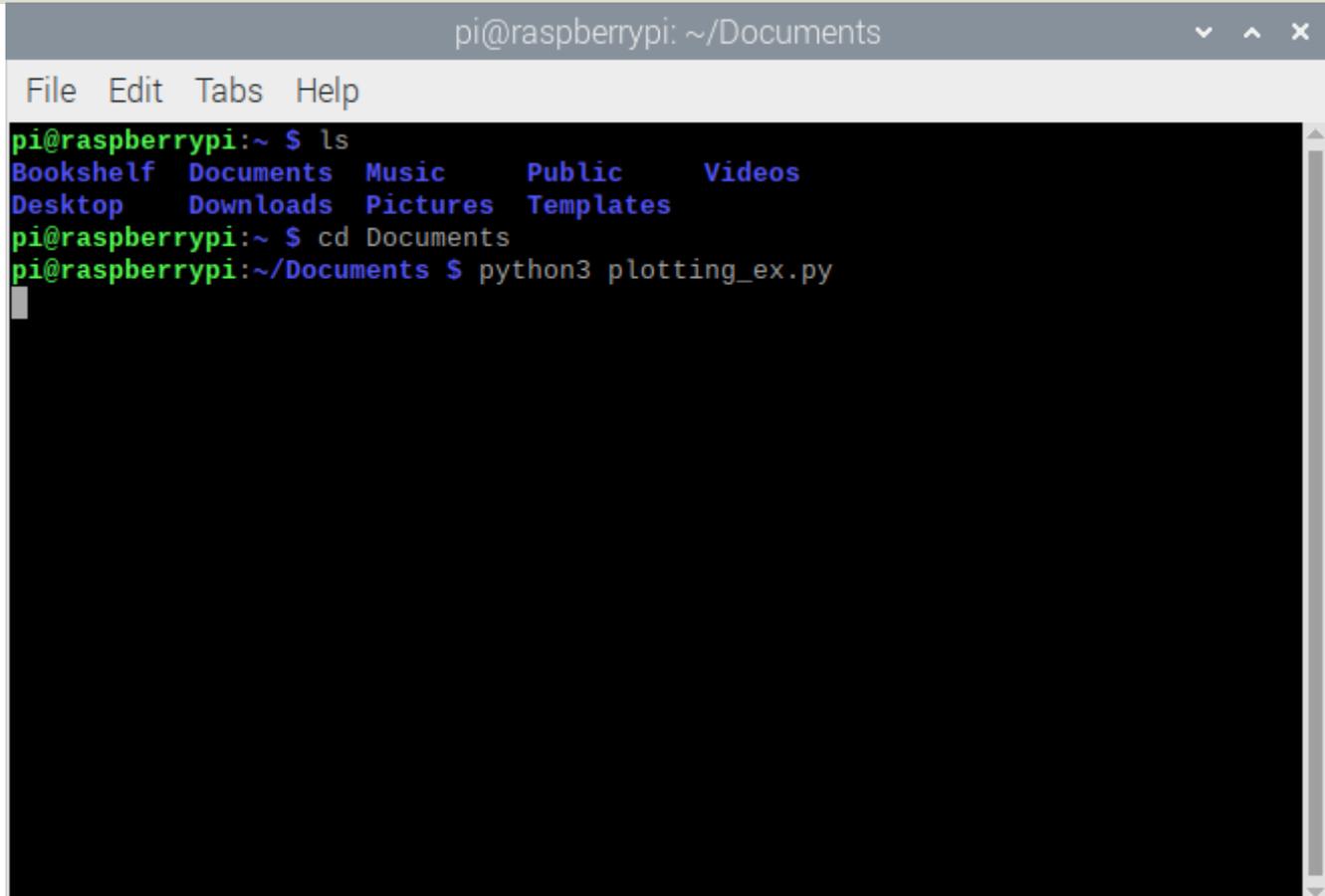
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# Python from Command Line

- You can write a Python file in a standard editor
- Then you run it as a Python script from the command line.
- Just navigate to the directory where the file is saved in (use commands `cd` and `ls` for navigation)

```
python3 hello.py
```

# Python from Command Line



A terminal window titled "pi@raspberrypi: ~/Documents" with a menu bar containing "File", "Edit", "Tabs", and "Help". The terminal shows the following commands and output:

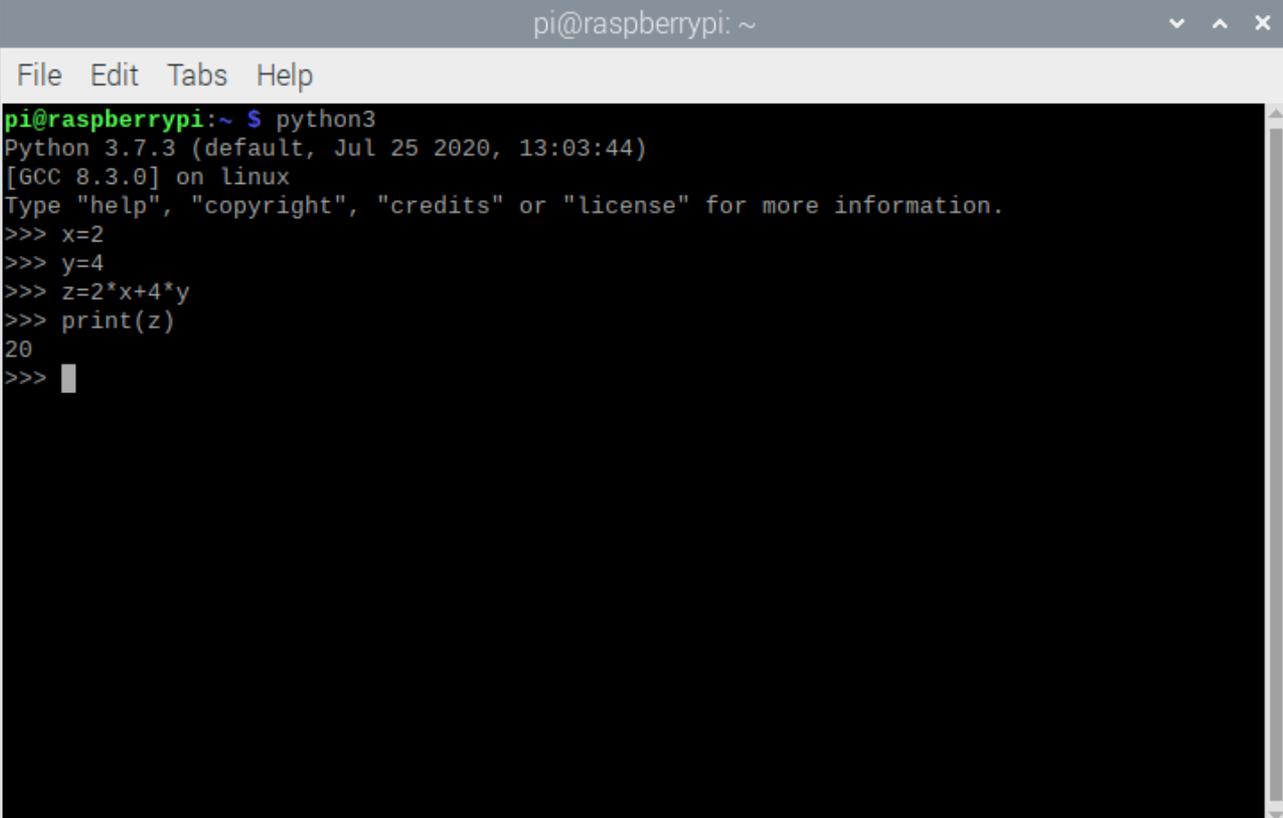
```
pi@raspberrypi:~ $ ls
Bookshelf  Documents  Music      Public     Videos
Desktop    Downloads  Pictures    Templates

pi@raspberrypi:~ $ cd Documents
pi@raspberrypi:~/Documents $ python3 plotting_ex.py
```

The terminal output shows the directory listing for the home directory, the navigation to the Documents directory, and the execution of the Python script plotting\_ex.py. The script execution has completed, but no output is visible on the screen.

# Python Shell from Terminal

Enter `python3` in the Terminal

A terminal window titled 'pi@raspberrypi: ~' with a menu bar containing 'File', 'Edit', 'Tabs', and 'Help'. The terminal shows the execution of 'python3', which starts a Python 3.7.3 shell. The user enters several commands: 'x=2', 'y=4', 'z=2\*x+4\*y', and 'print(z)', which outputs '20'.

```
pi@raspberrypi: ~  
File Edit Tabs Help  
pi@raspberrypi:~ $ python3  
Python 3.7.3 (default, Jul 25 2020, 13:03:44)  
[GCC 8.3.0] on linux  
Type "help", "copyright", "credits" or "license" for more information.  
>>> x=2  
>>> y=4  
>>> z=2*x+4*y  
>>> print(z)  
20  
>>> █
```

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# GPIO

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# GPIO Features

The GPIO pins are Digital Pins which are either True (+3.3V) or False (0V). These can be used to turn on/off LEDs, etc.

The Digital Pins can be either Output or Input.

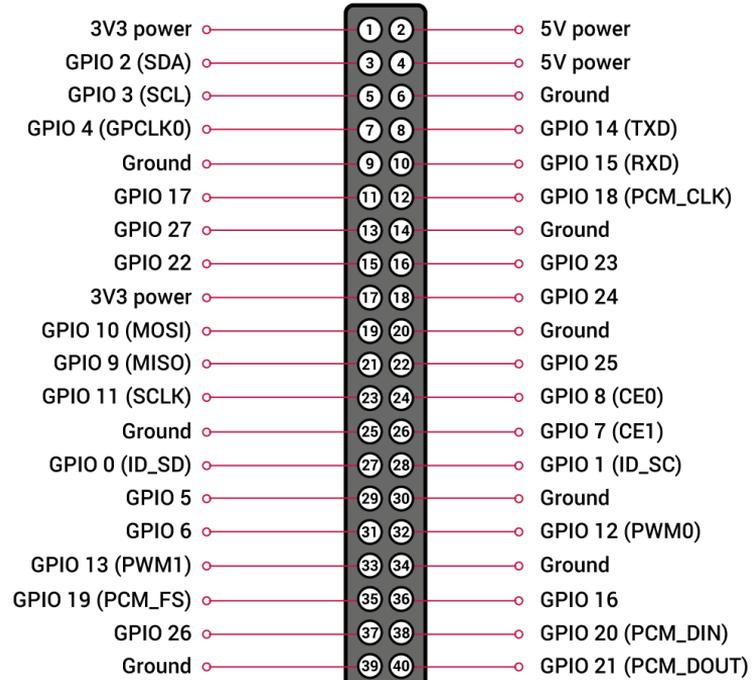
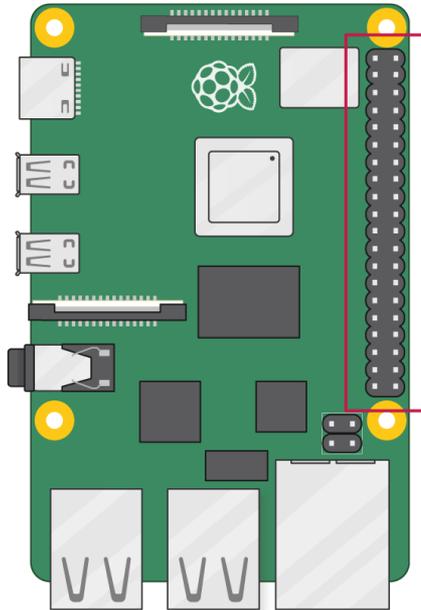
In addition, some of the pins also offer some other Features:

- PWM (Pulse Width Modulation)

Digital Buses (for reading data from Sensors, etc.):

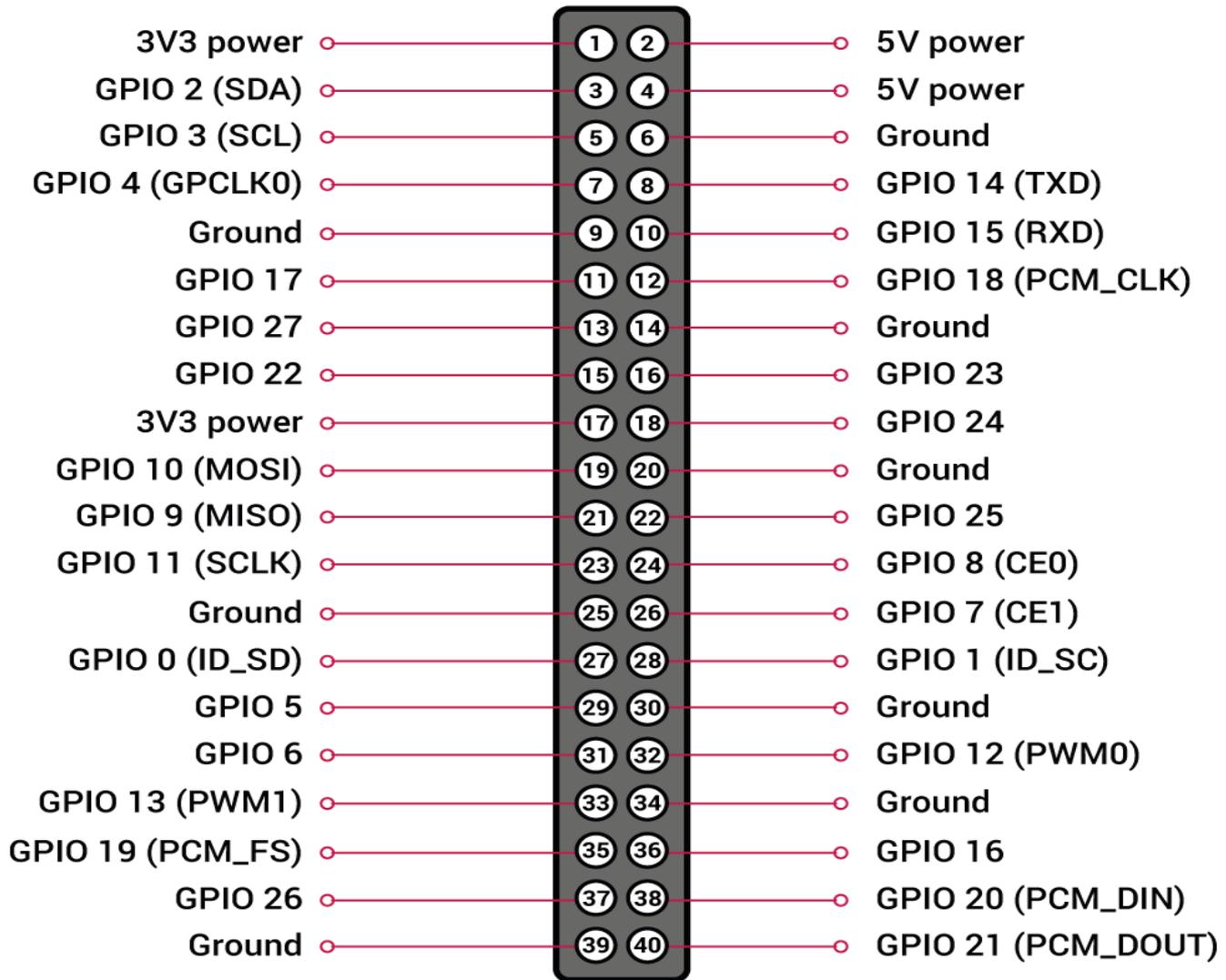
- SPI
- I2C

# GPIO



A powerful feature of the Raspberry Pi is the GPIO (general-purpose input/output) pins. The Raspberry Pi has a 40-pin GPIO header as seen in the image

# GPIO



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# GPIO with Python

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# Raspberry Pi GPIO and Python

- You can make all kinds of Python program on your Raspberry Pi
- But you could have used your ordinary desktop/laptop PC for that
- The UNIQUE thing with Raspberry Pi compared to an ordinary PC is the GPIO connector
- With GPIO you can connect LEDs, Sensors, control Motors, etc.
- You typically use Python in order communicate with GPIO connector
- That what's makes the combination Raspberry Pi + Python UNIQUE!

# GPIO in Python

- In order to use and communicate with the GPIO Pins we typically use the Python Programming Language
- We can turn on LEDs, read data from different types of Sensors, etc.

<https://www.raspberrypi.org/documentation/usage/gpio/python/>

# GPIO Zero

- The **GPIO Zero Python Library** can be used to communicate with GPIO Pins
- The **GPIO Zero Python Library** comes preinstalled with the Raspberry Pi OS (so no additional installation is necessary)

## Resources:

- <https://www.raspberrypi.org/documentation/usage/gpio/python/>
- <https://pypi.org/project/gpiozero/>
- <https://gpiozero.readthedocs.io/en/stable/>
- <https://gpiozero.readthedocs.io/en/stable/recipes.html>

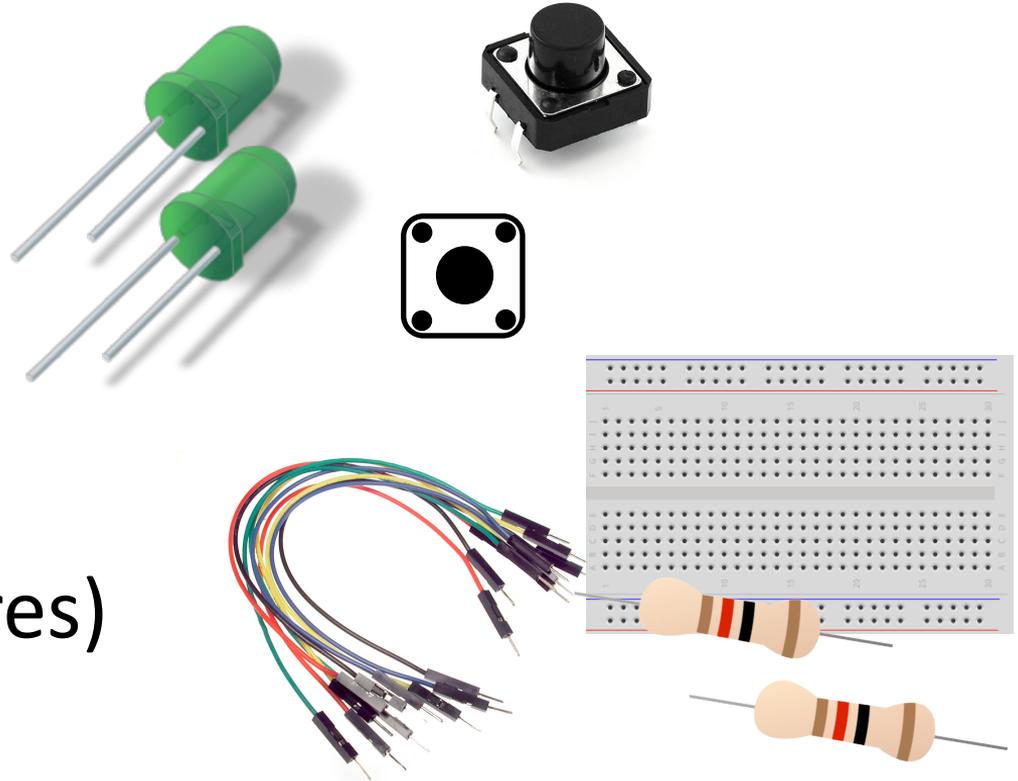
# RPi.GPIO

- Rpi.GPIO is a module controlling the GPIO pins on the Raspberry Pi
- RPi.GPIO is a more “low-level” Python Library than GPIO Zero. Actually, GPIO Zero is using RPi.GPIO
- The RPi.GPIO Python Library comes preinstalled with the Raspberry Pi OS (so no additional installation is necessary)

<https://pypi.org/project/RPi.GPIO/>

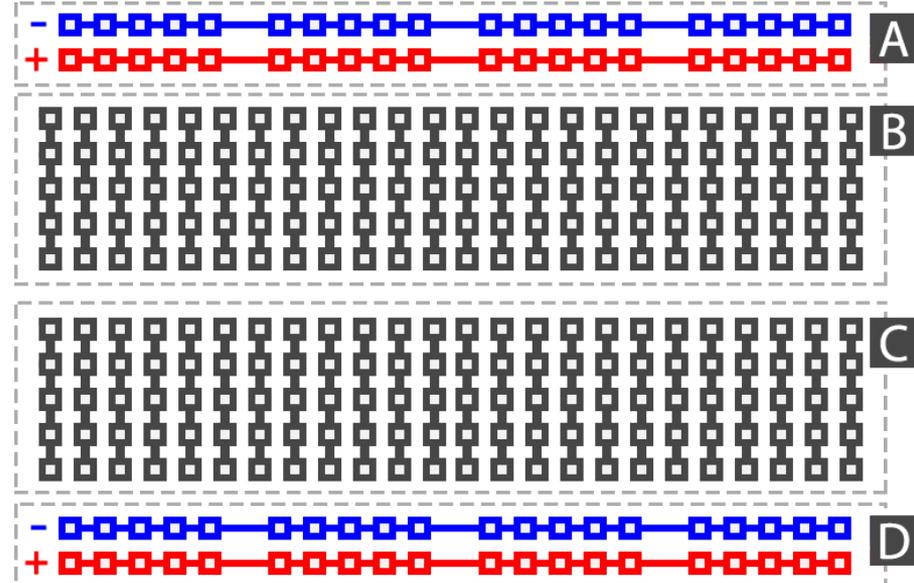
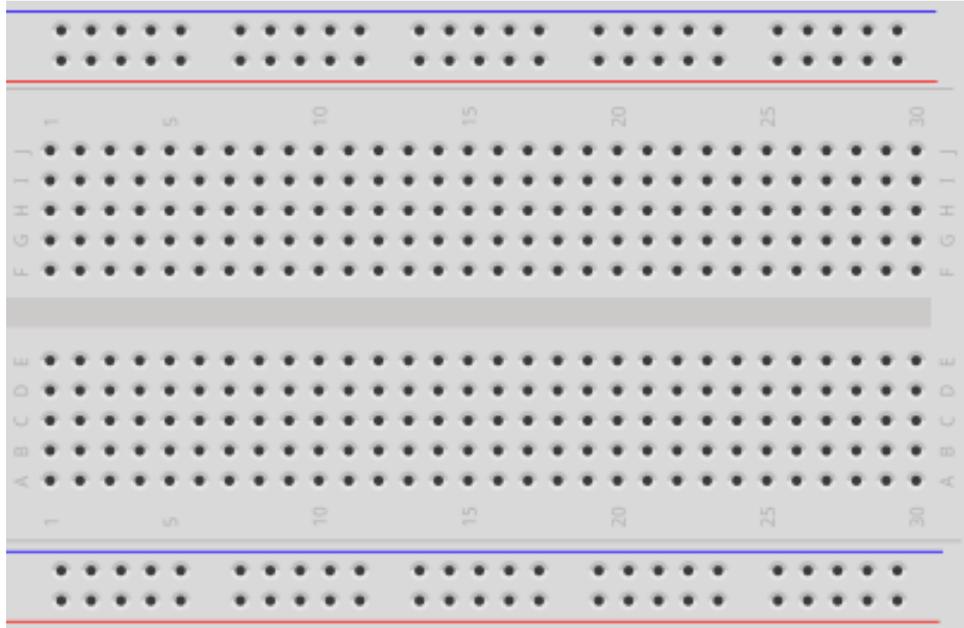
# Necessary Equipment

- Raspberry Pi
- Breadboard
- LEDs
- Push Buttons
- Resistors
- Wires (Jumper Wires)

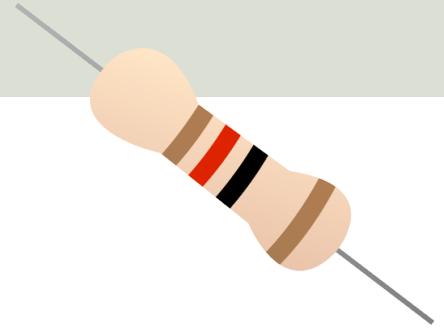


# Breadboard

A breadboard is used to wire electric components together



# Resistors

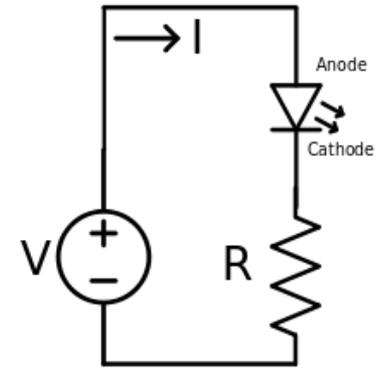


Resistance is measured in Ohm ( $\Omega$ )

Resistors comes in many sizes, e.g.,  $220\Omega$  ,  $270\Omega$ ,  $330\Omega$ ,  $1k\Omega$   $10k\Omega$ , ...

The resistance can be found using **Ohms Law**

$$U = RI$$

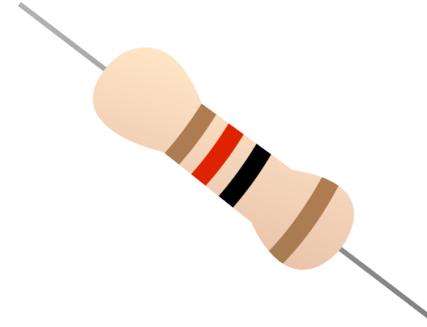
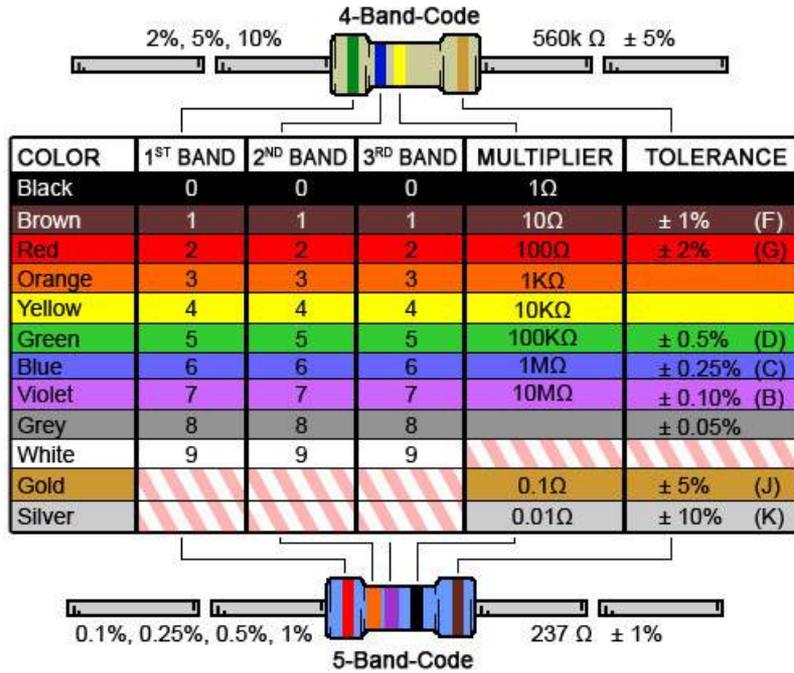


<https://en.wikipedia.org/wiki/Resistor>

Electrical symbol:



# Resistor Colors



You can also use a **Multimeter**

Resistor Calculator: <http://www.allaboutcircuits.com/tools/resistor-color-code-calculator/>

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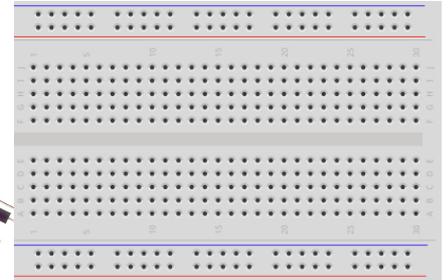
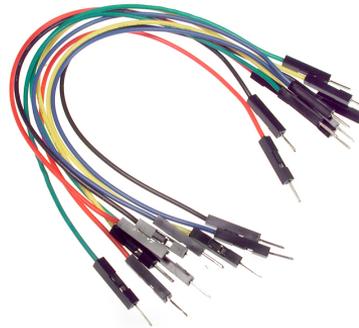


# LED

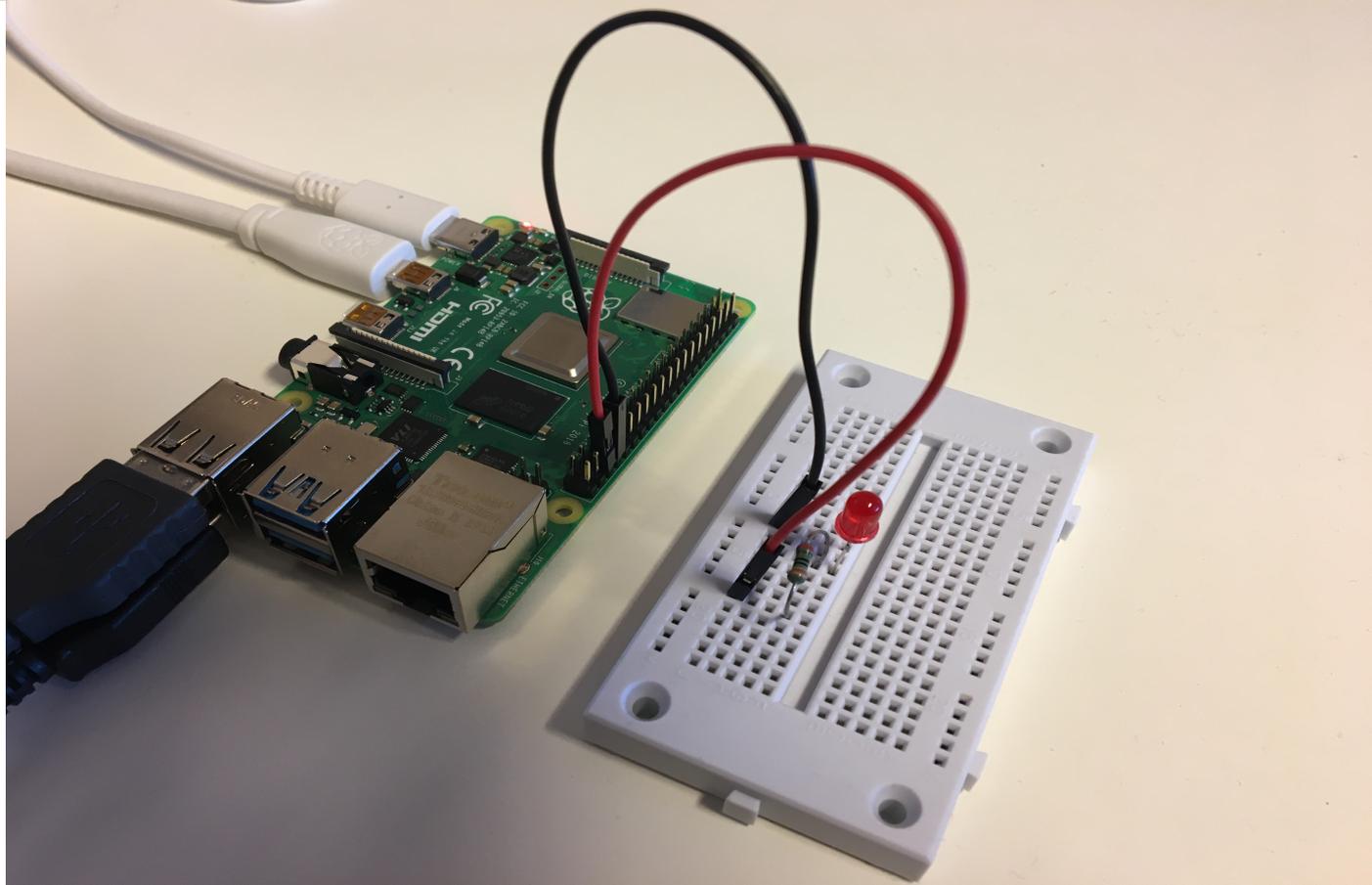
Hans-Petter Halvorsen

# Necessary Equipment

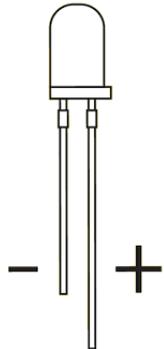
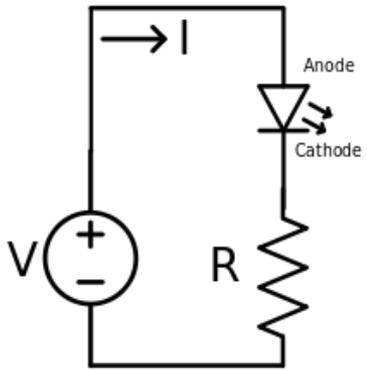
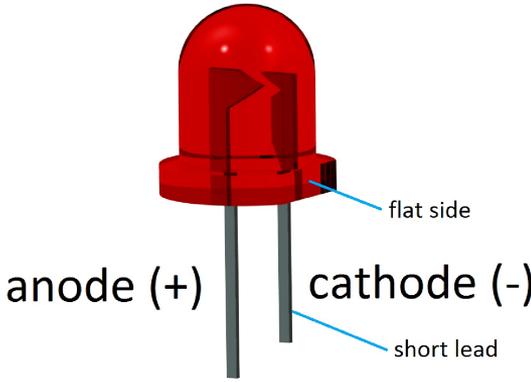
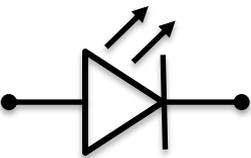
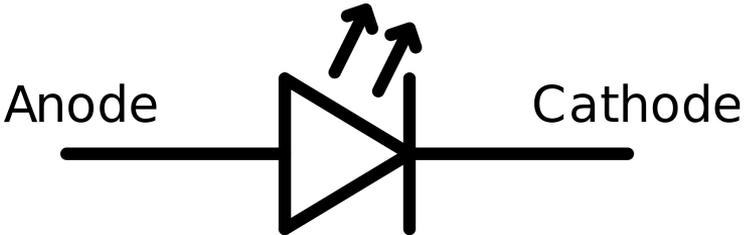
- Raspberry Pi
- Breadboard
- LED
- Resistor,  $R = 270\Omega$
- Wires (Jumper Wires)



# Setup and Wiring



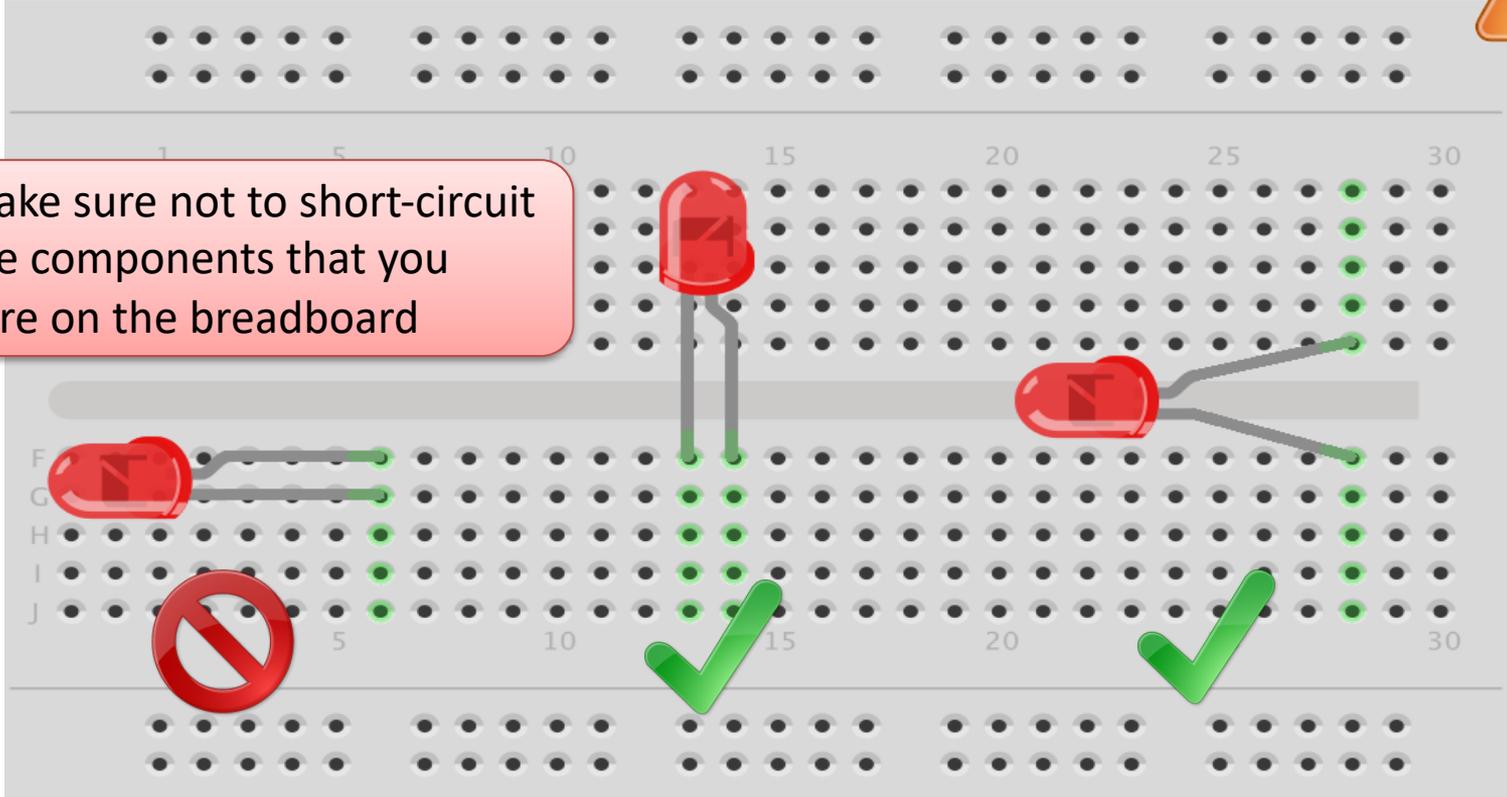
# LED



# Breadboard Wiring

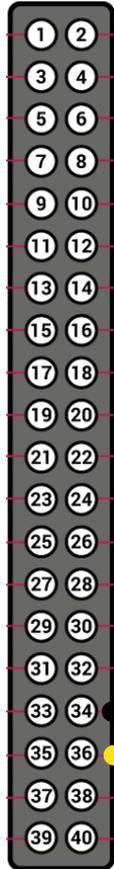


Make sure not to short-circuit the components that you wire on the breadboard



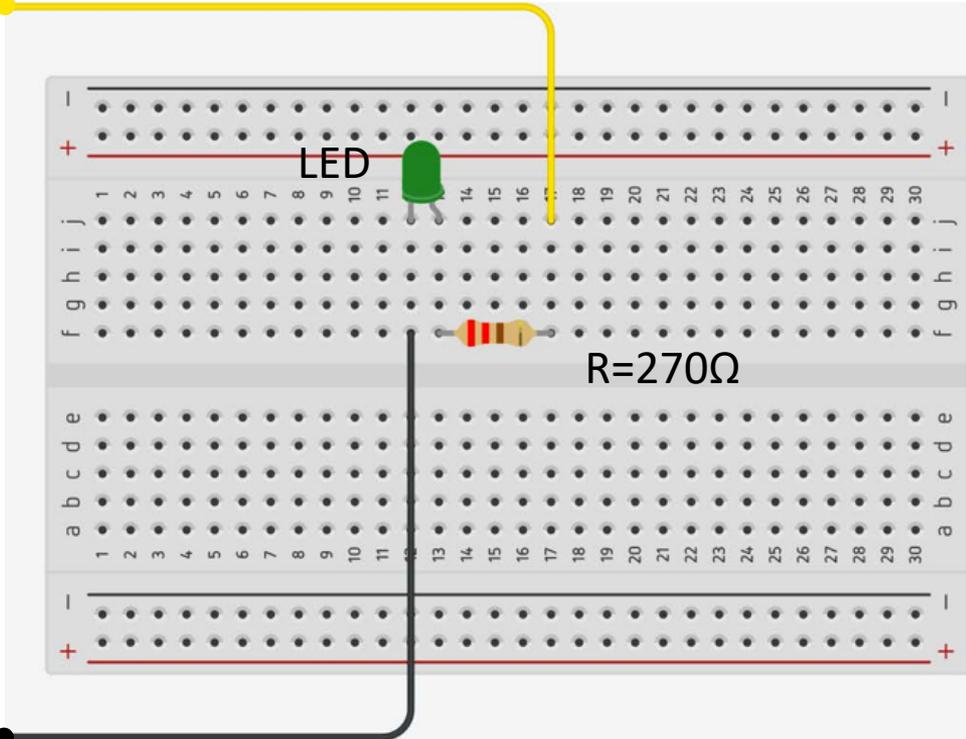
# LED Example

Raspberry Pi GPIO Pins



GND (Pin 32)

GPIO16 (Pin 36)



Breadboard

# Why do you need a Resistor?

If the current becomes too large, the LED will be destroyed. To prevent this to happen, we will use a Resistor to limit the amount of current in the circuit.



## What should be the size of the Resistor?

A LED typically need a current like 20mA (can be found in the LED Datasheet).  
We use Ohm's Law:

$$U = RI$$

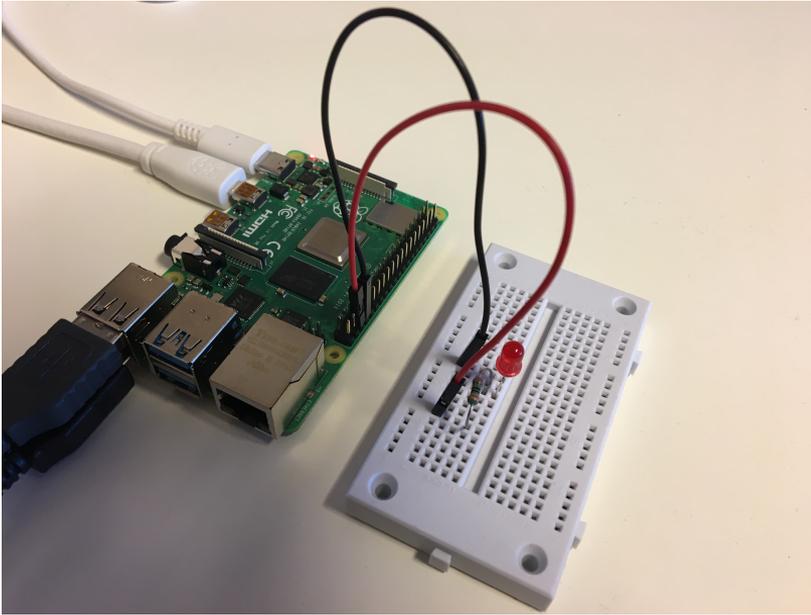
Arduino gives  $U=5V$  and  $I=20mA$ . We then get:

$$R = \frac{U}{I}$$

The Resistor needed will be  $R = \frac{5V}{0.02A} = 250\Omega$ . Resistors with  $R=250\Omega$  is not so common, so we can use the closest Resistors we have, e.g.,  $270\Omega$

# LED Example

This Example “Runs for ever”

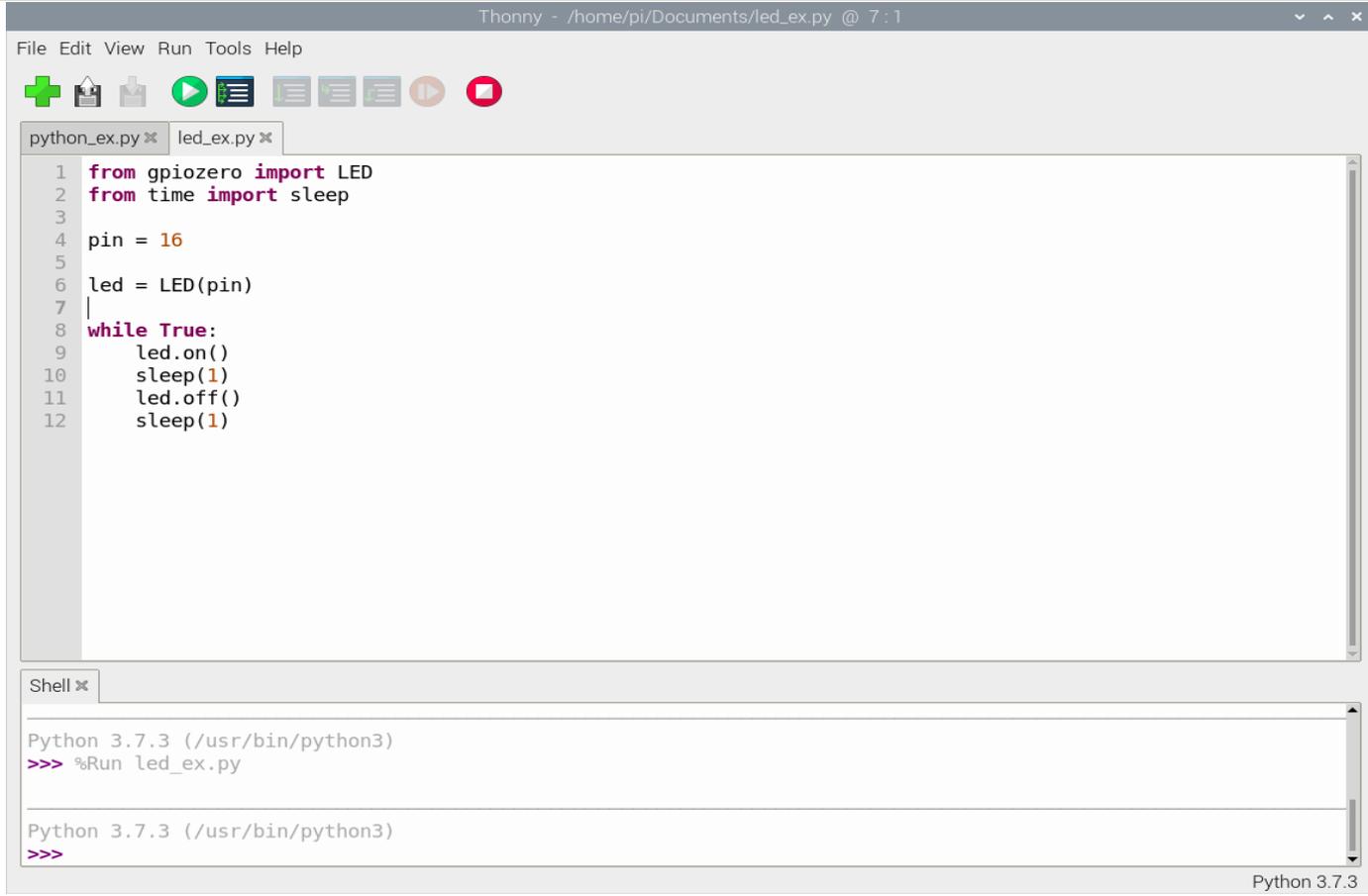


```
from gpiozero import LED
from time import sleep
```

```
pin = 16
led = LED(pin)
```

```
while True:
    led.on()
    sleep(1)
    led.off()
    sleep(1)
```

# LED Example



The image shows a screenshot of the Thonny Python IDE. The window title is "Thonny - /home/pi/Documents/led\_ex.py @ 7:1". The menu bar includes "File", "Edit", "View", "Run", "Tools", and "Help". The toolbar contains icons for file operations and execution. The editor shows a Python script named "led\_ex.py" with the following code:

```
1 from gpiozero import LED
2 from time import sleep
3
4 pin = 16
5
6 led = LED(pin)
7
8 while True:
9     led.on()
10    sleep(1)
11    led.off()
12    sleep(1)
```

Below the editor is a shell window titled "Shell x". It shows the execution of the script:

```
Python 3.7.3 (/usr/bin/python3)
>>> %Run led_ex.py

Python 3.7.3 (/usr/bin/python3)
>>>
```

The Python version 3.7.3 is displayed in the bottom right corner of the IDE.

# LED Example

This example turns a LED on/off 10 times

```
from gpiozero import LED
from time import sleep

pin = 16
led = LED(pin)

N = 10
for x in range(N):
    led.on()
    sleep(1)
    led.off()
    sleep(1)
```

# Additional Python Resources

## Python Programming

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

## Python for Science and Engineering

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

## Python for Control Engineering

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

## Python for Software Development

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

<https://www.halvorsen.blog/documents/programming/python/>

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